

P01D15

Extraction of axis of bent pipe from 3D scanned data



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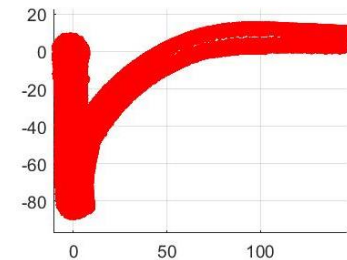
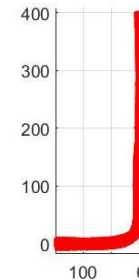
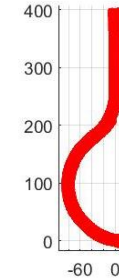
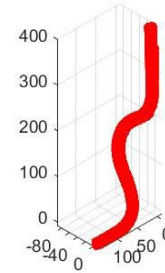
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01 Introduction

» Objective shape for the 3D scan



» Extracting the pipe axis

- Extracting the pipe axis is a key feature to construct the 3D cad model because the cross section of the objective for this study is uniform .
- The pipe axis is extracted by minimizing the root mean square of the inner product between the pipe axis and the normal vector on 3D scanned data.

02 Methods and Results

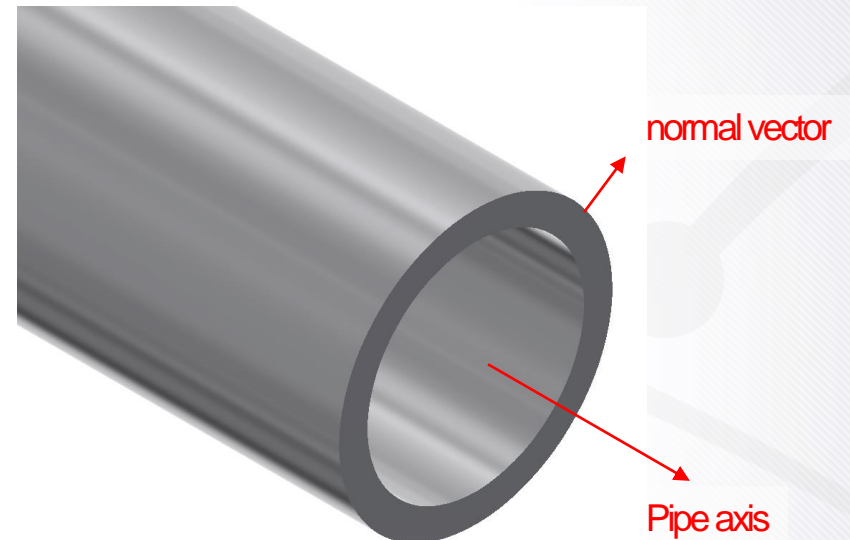
» Reverse engineering procedure

Step 1. 3D canned data

- property float x
 - property float y
 - property float z
 - property uchar red
 - property uchar green
 - property uchar blue
 - property float nx
 - property float ny
 - property float nz
 - end_header
- ```

46.332 126.438 505.309 134 134 134 -0.548528 -0.429211 -0.717561
3.08638 242.428 524.824 50 50 50 -0.82464 0.118223 -0.553166
24.8162 161.525 512.022 55 55 55 0.433423 0.519119 -0.736655
84.8726 40.1625 488.436 218 218 218 -0.62039 0.16837 -0.766008
25.5832 161.202 512.363 55 55 55 0.469991 0.516492 -0.715782
82.1737 34.6244 497.841 26 26 26 -0.871299 0.0946144 0.481545
26.5304 161.284 512.985 47 47 47 0.366299 0.508301 -0.779394
88.2003 39.8421 487.891 255 255 255 0.044058 0.194093 -0.979993

```
- Annotations in the code block:
- coordinate: points to the first three values (46.332, 126.438, 505.309)
  - color: points to the next three values (134, 134, 134)
  - normal vector: points to the last three values (-0.548528, -0.429211, -0.717561)



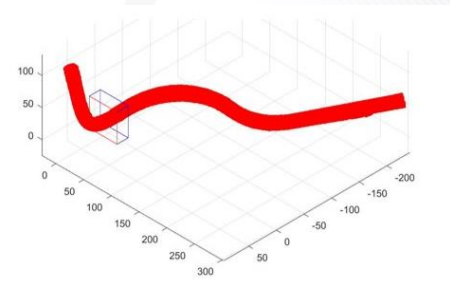
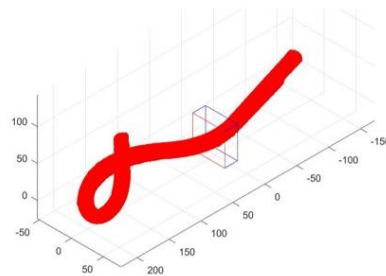
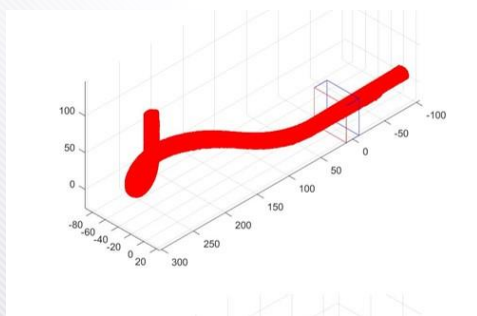
- Inner product between pipe axis and the normal vector is zero!
- however, in the real measurement, it should be noted the measurement error always exists.
- Thus, the vector, which minimize the root mean square of the inner product between the normal vectors, could be a simple and robust approximation for the pipe axis direction.



## » Reverse engineering procedure

Step 2-1. setting ROI to minimize the error from the curvature

- Coordinate on axis: average coordinate values in ROI
- Direction of the axis: calculated by the Newton-Raphson procedure.
- Trade-off the length of the ROI is essential because too short ROI could not effectively suppress the measurement error and too long ROI will induce the error from the curvature of the objective shape.
- In this study, the length of the ROI is 20 mm.
- The relative position between ROI and scanned data is updated systematically using the information for the axis direction



## » Reverse engineering procedure

Step 2-2. Objective function and its derivatives for the Newton-Raphson procedure

- Objective function for the minimization

$$f = v_k^T N_{km}^T N_{mn} v_n + \lambda (v_n^T v_n - 1)$$

$N_{ij}$  is a group of normal vectors

$i$  indicated the index of the points

$j$  indicated the index of the points

$v_i$  is component of the vector for the axis direction

- 1<sup>st</sup> derivatives

$$\frac{\partial f}{\partial v_i} = 2N_{im}^T N_{mn} v_n + 2\lambda v_i = 0$$

$$\frac{\partial^2 f}{\partial \lambda^2} = v_n^T v_n - 1 = 0$$

- 2<sup>nd</sup> derivatives

$$\frac{\partial^2 f}{\partial v_i \partial v_j} = 2N_{im}^T N_{mj} + 2\lambda \delta_{ij} \quad \frac{\partial^2 f}{\partial v_i \partial \lambda} = 2v_i$$

$$\frac{\partial^2 f}{\partial \lambda \partial v_j} = 2v_j \quad \frac{\partial^2 f}{\partial \lambda^2} = 0$$

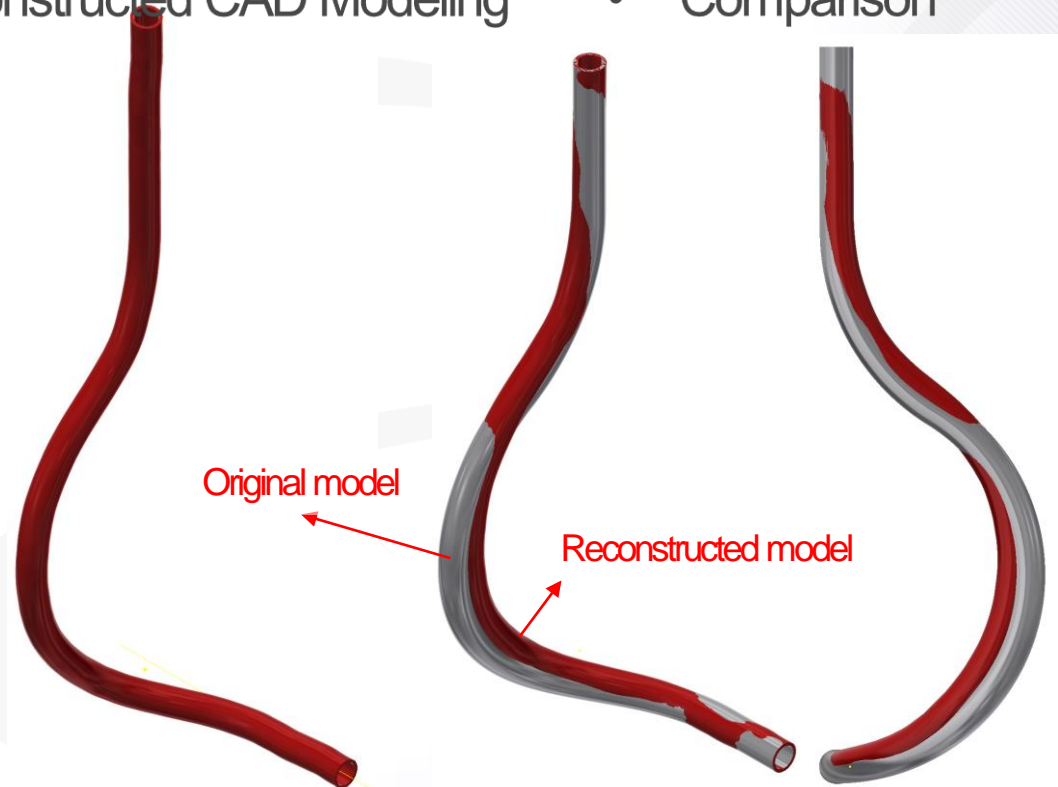
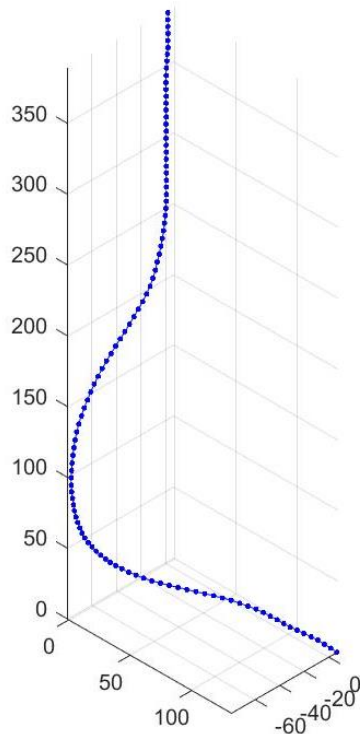


# Methods and Results

## » Reverse engineering procedure

Step 3. Reconstructing the 3D model using the sweep method with the known cross-section information and reconstructed axis spline line.

- Scanned Data
- Reconstructed CAD Modeling
- Comparison



# 03 Conclusions

# 03 Paper No. P01D15 Conclusions

- » **Points on the pipe axis are successfully extracted from the scanned data.**
- » **Short height of ROI is adopted to minimize the effect of the curvature and the relative position between ROI and scanned data is updated systematically using the information for the axis direction.**
- » **The axis directions are calculated by minimizing the square sum of the inner product between the vector for the axis direction and normal vectors on the scanned points.**



# 04 Acknowledgement & References

# Acknowledgements & References

## » Acknowledgements

- This work was supported by the Ministry of Science and ICT (MSIT) grant funded by the Korean government.

## » References

- [1] Anne Verroust, Extracting Skeletal Curves from 3D Scattered Data, The Visual Computer Vol.16. pp. 15-25.
- [2] Stephen Boyd, Lieven Vandenberghe, Convex Optimization, Cambridge University Press, Cambridge, pp.215, 2004

**THANK YOU**